

Juha-Matti Pulkkinen

curriculum vitae

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Work Experience

Kyy Games

November 2010 -

Graphic Designer and Game Designer. I also work on web development using PHP.

Random Star Games

January 2009 - March 2010

Graphic Designer and Game Designer. Being an entrepreneur, I was also showing organizational and leadership abilities.

Universomo / THQ Wireless

February 2006 - December 2007

Graphic Designer and QA Engineer. I Worked on mobile games with IPs such as Star Wars, Indiana Jones, Puzzle Quest and Wall-E.

Education

University of Tampere

2010 - 2012 (expected)

I'm majoring in Interactive Media with minors in Interactive Technology and Psychology.

Entrepreneurship Course

2009

I was on an entrepreneurship course in 2009 to learn about running a business.

Tampere University of Applied Sciences

2004 - 2008

Bachelor of Art. Graphic Design and Interaction Design. Graduated with a scholarship.

Kangasala Upper Secondary School

2000 - 2003

Finnish matriculation examination.

Proficiencies

- Graphic Design
- Game Design
- Interaction Design
- Web Design
- Illustration

Languages

- Finnish, native
- English, excellent
- Swedish, basics

Interests

- **Games:** In addition to digital games, I like to play various sorts of board games with friends.
- **Music:** I'm passionate about music. I play several instruments and have been composing music for over ten years.
- **Psychology:** I'm an avid reader of psychological literature.
- **Writing:** I'm a keen writer, whether creative or analytical.
- **Jogging:** I like to balance my cerebral pursuits with a bit of physical exercise.